

Clarinet in B \flat 1

Contretanze

Mvt. 1, K. 462

Wolfgang Amadeus Mozart
Arranged by Alan Gregory

Moderato

Musical notation for measures 1-8. The piece is in 2/4 time. The first measure starts with a piano (*p*) dynamic. The melody consists of quarter and eighth notes with slurs. The dynamic changes to forte (*f*) in the fifth measure.

9

Musical notation for measures 9-16. This section features trills (*tr*) and slurs. The dynamic starts piano (*p*) and changes to forte (*f*) in the tenth measure.

17

Musical notation for measures 17-24. The melody includes slurs and trills (*tr*). The dynamic starts piano (*p*) and changes to forte (*f*) in the nineteenth measure.

25

Musical notation for measures 25-32. The piece concludes with a double bar line. The melody features slurs and eighth-note patterns.

Clarinet in B \flat 1

Contretanze

#2, K. 462

Wolfgang Amadeus Mozart

Arranged by Alan Gregory

Moderato

p *cresc.* *f* *p*

9 *f*

17 *p* *p*

25 *cresc.* *f*

Clarinet in B \flat 1

6 Contretanze

#3, K. 462

Wolfgang Amadeus Mozart

Arranged by Alan Gregory

Moderato

f 3 3 3 3 3 3 3 3 3 3 3 3

9

p

13 17

f 3 3 3 3

Clarinet in B \flat 1

Contretanze

Mvt. 4, K. 462

Wolfgang Amadeus Mozart
Arranged by Alan Gregory

Moderato

5

p *f* *p*

9

f *p*

17

25

f *p*

33

f

Clarinet in B \flat 1

6 Contretanze

#5, K. 462

Wolfgang Amadeus Mozart
Arranged by Alan Gregory

Moderato

p

9

f *p* *f*

17

p *p*

mf

Clarinet in B \flat 1

6 Contretanze

#6, K. 462

Wolfgang Amadeus Mozart
Arranged by Alan Gregory

Moderato

The musical score is written for Clarinet in B \flat 1. It is in 2/4 time and B \flat major. The tempo is Moderato. The score consists of five staves of music. The first staff begins with a forte (*f*) dynamic. The second staff starts at measure 9 with a piano (*p*) dynamic. The third staff starts at measure 17, alternating between *f* and *p*. The fourth staff starts at measure 25 with a forte (*f*) dynamic. The score concludes with a double bar line at the end of the fifth staff.